



## Iver Village Junior School

### Primary Curriculum

<b>KS2 Art Overview</b>		<b>Subject Overview 2022 - 2023</b>	
<b>Key Concepts</b>	Observations Contextual Studies – Artists, architects, designers Art Foundations <ul style="list-style-type: none"> <li>• Line</li> <li>• Colour</li> <li>• Value</li> <li>• Texture</li> <li>• Shape and Form</li> <li>• Space</li> </ul>		
<b>Objectives to cover (Directly from NC)</b>	Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation. Aims The national curriculum for art and design aims to ensure that all pupils: <ul style="list-style-type: none"> <li>• produce creative work, exploring their ideas and recording their experiences</li> <li>• become proficient in drawing, painting, sculpture and other art, craft and design techniques</li> <li>• evaluate and analyse creative works using the language of art, craft and design</li> <li>• know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.</li> </ul>		
	<b>Autumn Term</b>	<b>Spring Term</b>	<b>Summer Term</b>
<b>Year 3</b>	Art Foundations – Mixed media	Objects – Still Life/Instruments/Animals – Mixed Media	Storytelling through art – Mixed Media
<b>Year 4</b>	Art Foundations – Mixed media	African Art – Mixed Media	Environment – Photography and Printmaking.
<b>Year 5</b>	Art Foundations – Mixed media	Objects – Outdoor Art– Sculpture/Installation art	Asian Art – Mixed Media
<b>Year 6</b>	Art Foundations – Mixed media	Objects – Pop art – Sculpture	Environment – Architecture – Drawing